

15th Annual Texas Warm-Up Cup Rules (Girls)

Roster Limits:

All players must be registered with USYSA. For all 8v8 teams, the maximum roster size is thirteen (13) players including guest players. For all 11v11 teams, the maximum roster size is eighteen (18) players including guest players. A player may only play for one team.

Mandatory Check-in:

Registration of teams will be one hour prior to the beginning of your first scheduled game at the designated check-in tent located at each park. All teams must have valid US Youth Soccer Player Cards for each player listed on their roster, including guest players. All teams must submit a copy of their team roster and the team roster shall include all guest players participating with the team. The roster shall include jersey numbers of all players. Each team must have a signed Medical Release Form for each player listed on the team roster and available for inspection at check-in.

All teams from outside the South Texas Youth Soccer Association must submit a copy of your travel permit at check-in.

Tournament Registration Fees:

Entry Fees should be received by the tournament no later than August 2, 2008 to confirm your entry and acceptance into the tournament. Entry fees will be refunded to any team not accepted for participation. Entry fees will not be refunded to teams accepted into the tournament except as follows. In the event of inclement weather, the tournament director has the authority to make any changes it deems necessary to allow completion of the tournament. In the event of complete rainout, entry fees will be refunded, less an allowance for administrative cost. Once play has begun, there will be no refunds.

Game Format:

Games will be played in a friendly format, no advancement. Scores will be recorded and posted on the Challenge Soccer Club website. Game lengths will be as follows:

- U-11 and U-14 teams will play 60 minute games
- U-15 and older teams will play 70 minute games
- For crossover games, game lengths and ball size are determined by the oldest team between the two teams competing against each other.
- The Tournament Director reserves the right to adjust game length and schedules due to weather or field conditions.

Official Game Cards:

Game cards shall be filled out by the home team and submitted to the referee prior to the start of the game. Game information to be filled out by home team to include; date, age bracket, field number, scheduled start time, team names of home and visitor team. Each team will be responsible for turning in game cards within one hour after the completion of a match.

Referee must sign and record the score and indicate any disciplinary action taken on the game card. Both coaches must sign the game card at the completion of the match. Referee will give the game card to the winning coach. If a tie, home team coach is responsible for turning in the game card. The game card must be turned in to the scorers table immediately after the match is completed by either the coach or manager.

Misconduct:

Misconduct by a team, players, coaches, parents, spectators, supporters or officials will not be tolerated on or off the field. A team, player, coach, parent, spectator, supporter or official may be withdrawn from the competition at the discretion of the Tournament Director and in the event this occurs, a misconduct report will be reported to STYSA and/or the team's state association. Coaches are responsible for the conduct of their team and supporters both on and off the fields.

Yellow Cards – A player or coach receiving two yellow cards during a match is suspended from that match and shall be suspended from the next match. In the event this occurs, players and coaches must follow the instructions as outlined in the next paragraph.

Red Cards/Ejection – A player or coach receiving a red card/ejection is suspended from the match and shall be suspended from the next match. Players or coaches receiving a red card/ejection must leave the match immediately and report to the scorekeeper at the tournament tent. When reporting to the scorekeeper/tournament tent the ejected player or coach must complete a tournament ejection form and turn in the completed form to the scorekeeper at the tournament tent. Players may sit on the bench during their suspension however they shall not be in uniform. Coaches must not return to the tournament site during the match for which they are serving the one game suspension.

Game Ball:

Each team shall be able to provide a game ball at each game. The game ball for each age group must meet the requirements of the competition and the home team of each match shall provide the game ball.

Substitutions:

The number of substitutions shall be unlimited. Substitutions may be made with the consent of the referee, at the following times:

- Prior to a throw-in in either teams favor
- Prior to a goal kick by either team
- After a goal by either team
- When the referee approves an injury substitution by one team, the other team may substitute an equal number of players
- At halftime
- When the referee stops play to caution a player, only the cautioned player may be substituted prior to the start of the game.

Home Team – Visiting Team:

The home team will wear their white uniform. The visiting team will wear their dark colored uniform. If in the opinion of the referee there is a color conflict with the jersey color of an opponent, the home team shall change jerseys.

Team and Spectator Location:

The teams will sit on the opposite side of the field from the parents and spectators.